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Note - Write somewhere infos about flix you send, like tag, crew, city and year.

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work with us.

We well know this subway business, and we always try to show how is going on in every city, in best way possible for us. But this is not enough to give a complete panorama about those cities where is more difficult for us to hook up with people, that's why we need also your help. If you're a photocollector or you can organise with your city's friends a nice report upon your scene, or you think your crew is cool enough to be interviewed or to get a report on next issue, feel free to contact us, we'll surely be glad to work with you and anyone who got good ideas for this mag.

Vandals workbums?

Here we are again, against all previsions, against what you have heard all around saying we'll never come out again with this mag. A long time has passed, but this is a natural occurrence for a mag like this, so we hope you can check it out by having your hands on a product that you would expect from us. By the way, we're not the only one growing in the area, while subway companies spend their money on the biggest security guards, laser and magnetically new kinds of alarms, there is also a new regressing species in the writing world, the workbums. Seems in Milan you are now experiencing the real graffiti, like those ancient men did in the stone age, and you have to thanks the workbums for this. They started about 10 months ago, their challenge was against subway writers and the fact is they're doing quite the same as writers, they write, and what can they use instead of a can? ... a marker obviously. So if you missed New York late 60's movement, make a jump into the past and come to visit Milan. You will then tell your sons, yes, I've been there, where real graffiti was born!



"Writers & crew figli abortivi / bastardi graffitiari"
A.K.A. > "Writers & crew are abortive children / bastards graffiti writers"



"Graffiti a morte"
A.K.A. > "Graffiti writers go die"



"Graffitiari frustrati e mantenuti"
A.K.A. > "Graffiti writers are frustrated and maintained"



"Ma che bel disegno, fatto sulle palle stronzi"
A.K.A. > "What a nice drawing, do it on your bullshits, bastards"

Milan Destroyers

TARGET Milan > Mainly panels from locals and some stuff from outsiders...



• Double HIT - VMD70S (Red line, 2001)



• WDNE - TK (Red line, 2001)



• THE Crew / SHA - FIA, FY (Red line, 2001)



• DAZE - VMD70S (Red line, 2001)



• SHA - FIA, FY / DUMBO - FIA (Red line, 2001)



• NER Crew (Red line, 2001)



• FOLSE - MG (Red line, 2002)



• DUE - VMD70S (Red line, 2002)



• CITO - CBS, TO (Red line, 2001)



• TAYLOR - FYA (Red line, 2002)



• FUCK113 - VMD705 (Red line, 2002)



• EROTIC - VMD705 (Red line, 2002)



• T2B by BLN Crew (Yellow line, 2001)



• DECO - UAN, VMD705 (Red line, 2002)



• 2BAD - CKC, UAN, VMD705, TOP CIA (Yellow line, 2001)



• RUTE - VMD705 (Red line, 2001)



• NBWCA Crew (Red line, 2001)



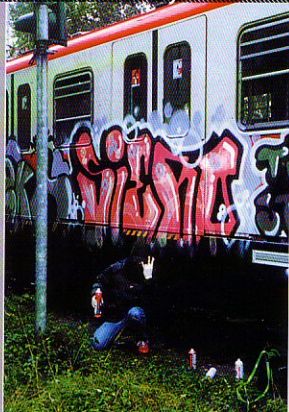
• (top) RITS - TPS (Yellow line, 2001)

• (right) SKE / FONT / JEV-S (Red line, 2002)



Milan Destroyers

TARGET Milan - Mainly panels from locals and some stuff from outsiders...



* SIERO - VMD70E (Red line, 2001)



* DUMBO - FIA (Red line, 2002)



* ZBAD - CKC. UAN. VMD70S. TOP CIA (Yellow line, 2001)



* DUE - VMD70S (Red line, 2002)



* PUNTO - NEW (Red line, 2001)



* FUCK - VMD70S (Red line, 2002)



* T2B by SIKO - WCA (Yellow line, 2002)



* LA MANO (Red line, 2001)



* DAZE - VMD70S (Red line, 2001)



• HEROES (Athens, 2000)



• DSF Crew (Rotterdam, 2001)



• T2B by BTC Crew (Hamburg, 2001)



• NIO (Stockholm, 2001)



• IMAGE - B35 (Amsterdam, 2000)



• YXES - R N B (Marseille, 2001)



• T2B by TEEN - MBS (Barcelona, 2002)



• SAID - BTC (Munich, 2001)



• left BOSS - R N B (Paris, 2001)

• right CORA - UHT (Paris, 2001)





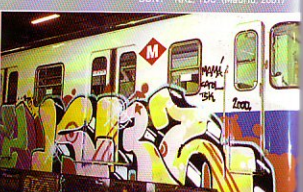
• BUNY - KR2, TBC (Madrid, 2001)



• BUNY - KR2, TBC (Madrid, 2001)



• BUNY - KR2, TBC (London, 2001)



• KR2



• Whole Car by MMV - VDL / BUNY - KR2, TBC (Vienna, 2001)



• (top) BUNY - KR2, TBC (Madrid, 2001)
• (left) BUNY - KR2, TBC (Hamburg, 2001)



• BUNY - KR2, TBC (London, 2001)



• T2B by KR2 Crew (Lisbon, 2001)



• BUNY - KR2, TBC (Madrid, 2001)



• KR2 Crew (Madrid, 2001)



Madrid, 2000)

• BUNY - KR2, TBC (Lisbon, 2001)



• BUNY - KR2, TBC (London, 2001)



• KR2 Crew (Madrid, 2001)



• BUNY - KR2, TBC (Madrid, 2001)



• (top) BUNY - KR2, TBC (Madrid, 2000)
• (right) T2B by TBC Crew (Lisbon, 2001)



Rome Gladiators

TARGET Rome > Fighting as well as those ancients ones, here you are survivors...



* T2B by END - 007 (A line)



* ANEK - MDF THE (B line, 2001)



* TOCK - ARF (A line)



* ANK - VMD705 (B line, 2002)



* JOINT (B line, 2002)



* POISON - NCL (B line, 2002)



* PORRI - 007 (A line)



* STOK - TKS PNC (B line, 2001)



* DRES (B line, 2001)



• FOLSE - MG (B line, 2001)



• EZE by POISON - NCL / LEEDS - FYA (B line, 2001)



• THE Crew (B line, 2000)



• ERGINE - DIA, CNB (A line, 2001)



• TRDN - 007 (A line, 2001)



• POES - ARF (A line, 2002)



• JOINT (B line, 2001)



• HEMAN - 05 (B line, 2001)



• Inpi DANC - HCMS (A line, 2001)
• Inright THE Crew (A line, 2001)



Mix'd Up

TARGET All over > Mixed panels from international scene members.



• TATE - BTS (Barcelona, 2002)



• ZANT (New Jersey, 2001)



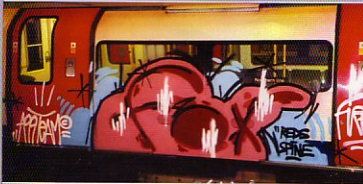
CORA - UHT (Bruxelles, 2001)

• NIO (Blackholm, 2001)



• WONE - TH (Hamburg, 2001)

• MB 5 Crew (Barcelona, 2001)

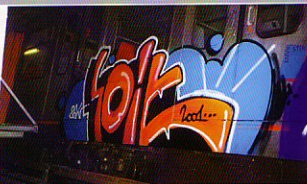


• FOX - AFP (London, 2001)

• TVE Crew (Madrid, 2001)



• BEAN - Amsterdam, 2001



• SOIT - 86K (Brussels, 2001)



• Smiling face by ROBIT (Brussels, 2001)



• DORF - DID (Hamburg, 2001)



• N0SM - KD (New York, 2001)



• EURO (Paris, 2002)



• YMAGE - B35 (Hamburg, 2000)



• C4 Crew (Lille, 2001)



• HIINCH - OTP (Barcelona, 2002)



• REB - DSF / AROM - DSF (Bochum, 2001)



• SEM - OTP (Barcelona, 2002)



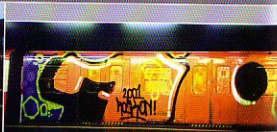
• (upl) PHILY - DSF (Stockholm, 2000)



• (right) T2B by SKIN - GAP (Brussels, 2000)



• Whole cars by DSA Crew (Lisbon, 2001)



• Whole car by IVE Crew (Madrid, 2001)



• Whole car by ANK - VMD705



• Whole car by RUTE - VMD705 (Milan, 2001)



• Whole car by DANC - HCMS (Naples, 2001)



• Whole car by ERDINE - DJA (Naples, 2002)



• Whole car by ELNINO - JSK, FUY (Hamburg, 2001)



• Whole car by DAZE - VMD705 (Milan, 2001)



• (up) Whole car by NEURO - VMD705 (Rome, 2002)

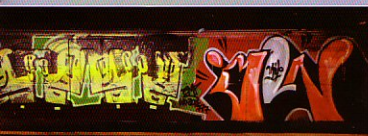
• (left) Whole car by OSTLE (Mexico City, 2001)



• Whole car by VMD70S Crew (Milan, 2001)



• Whole car 'STILL' by VMD70S Crew (Milan, 2001)



• Whole car by ACD Crew / PETTINADOS by BMP - BLN. 777 / BLN Crew (Rome, 2001)



• Married couple by EXS - BH / FEAL - BH / SHEP - EI / EIER - EI (Essen, 2001)



• Whole car by WORN - DIA (Naples, 2002)



• Whole car by FUBE - VMD70S (Milan, 2000)



• Whole car by DAZE - VMD70S (Milan, 2000)



• Whole car by SMOL - C4 (Lille, 2001)



• Whole car by SAND - FIA (Milan, 2001)



• Whole car by VMD70S Crew (Milan, 2002)



• Whole car by FUSION (London, 2002)



• Whole car by MGAS Crew (London, 2001)



• (up) Whole car by ISDN / TANG - FYA (Hamburg, 2001)



• (right) Whole car by ULTRA - NSIS (Naples, 2001)



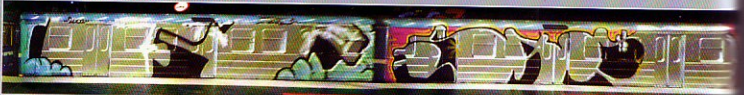
• 6 Cars Whole Train by VMD705 Crew, EROTIK / SAKE / INDI



• DUE / SIERO / FUBE (Milan, 2002)



• 8 Cars Whole Train by DTEES / FTC CLUB / FIA - TNS / MOR / AOD / NSO



• FY / SAD / XEND - FY / FHER (Stockholm, 2001)



• 5 Cars Whole Train by SAKE - VMD705 / ANK - VMD705 / ARF Crew / DIA Crew (Rome, 2002)

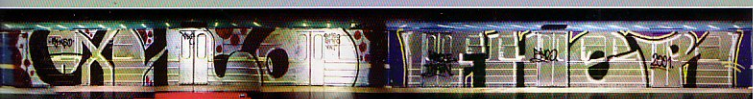


• 4 Cars Whole Train by MG Crew (Naples, 2001)



• 6 Cars Whole Train by RUTE - VMD705 / SAKE - VMD705 / POISON - NCL / ESCO - BLN / ACD / EROTIK - VMD705 / FUBE - VMD705 (Rome, 2002)







• NOIR - AT5 / SNK

Tunnels action are always fascinating everybody. It's a prerogative of subway systems, it's totally different when you go underground to paint a subway, than crossing a fence to enter a yard, but London got no underground lay-ups or yards, and it's the only city in Europe. Do you know or imagine why it's so?

Well that's the myth that has been created. There are three underground lay ups in London all which have been done over the years. The London scene is a secretive one on purpose. In any European city you can find a tunnel lay up if you look hard enough or if you know a good connection they will show it to you. Our scene here is a precious one and we choose not to show everyone our subway system so we can continue to hit these places for years to come. Look at France now, the scene has been smashed because the authorities have decided enough is enough. They have taken out all the key figures and shut all the shops and this is why we want to keep the subway system here safe.

London is probably the city with most cameras in Europe, on the other side there's not much security guards around the subway system. Probably this affect your way of painting and the actions itself. It seems like it's a big problem to enter, but then it's good for painting when you're on the train.

Well the key issue is getting into the yards... Yeah there are cameras, movement sensors, laser trips and security guards but you just have to be intelligent and check the times to know when it's safe to cut the holes and get in.

There are some particular tips you can tell about your actions... like how you enter... cross fences... bypass alarms...? What changes in the yards when you paint hard in the same spot? ...you got all that cameras, what more they can do?

Tips. Well the only tip I can truly offer is find yourself a contact who knows the lay out and security of that particular yard. We can all cut fences and run around being super stealth but it takes time to build a picture of all the movement in that yard. Cleaners have a nasty habit of carrying out their duties at weird times. They don't always finish the same time every night so you have to be vigilant and watch carefully. On the question of keeping hitting the same spot, yeah it becomes harder, but the key issue is to change your missions all the time so the authorities never truly can work out where you will strike next. To be safe is to change your pattern of attack everytime. Only fools hit the same spot over and over then when they get caught they can't understand why...!??

London scene have always been a little obscure... no infos usually come from there... Can you trace a little history of the biggest crews that hitted hard the subway system along the time? Who's still active? Who quit?

I can tell you crews like DDS, WRH, PFB, CCD, RCS to name but a few were key players in bringing on the UK subway scene. Names like Cazbee, Coma, Fuel, Drax, Elk, Acrid, Foam were all soldiers and smashed the system for years. Some still paint but I think their days of subway missions are over. They truly took the city by storm and they have all earned the respect they deserve for pushing the scene. They don't need to risk their liberty and lives to prove anything anymore and it's now up to the younger breed to take the responsibility and push the scene into the new millennium.



• STER - AT5 (Dashed)



• MOAS Crew (Central line)



• NOIR - AT5 (Central line, 2005)





District line, 2001)

• NOIR - ATS (Piccadilly line, 2002)



2001)

• NOIR - ATS (Northern line, 2002)



• NOIR - ATS (Central line, 2002)



• NOIR - ATS (Central line, 2001)



• Married couple by MOAS Crew / VIMS Crew / NIOR - ATS (Central line, 2001)



• DDDO - LDS (Northern line, 2001)

There were periods, even short, when the subway cars painted for relatively long time, after the big shift? If so, who managed this action? How long the panels usually run?

Back in the late 80's panels used to run for a while sometimes up to a week. I think it was new to London then and the transport system got attacked every day. Most of the depots could cope and had to let some of the damage run. There have been some great pictures circulated over the years of whole car subs running across London and to this day you can still be lucky if the action is right you may just get a whole car runner. Panels have always been easier to get into service and usually you can get them running for two-three days. I have had some wicked e2e's running and especially when MOAS crew were here. We had three full colour e2e's running for two days and each day I chased the train to get shots from all angles and some good stations. Its not always that good and most of the actions people see are yard shots because after sitting on a cold station for four hours to then realise they have spotted your train and taken it out of service.

London is the biggest system about total kms. So we wonder it's quite hard to keep control over all the yards and so on... How do you keep toys away from your yards? Do you focus on nearest yards or you try to cover all?

London has over 40 yards and lay-ups including tunnels so yeah it is hard to keep a track on what yard will be hit. The key is to know who is doing what and where and when. Knowledge is power and the key to keeping out of trouble. You can tell whats being done by damage that is running, checking the internet and of course listen to all the bragging about what got done at the weekend. Some crews have developed a style where they tell everyone they are kings of the line and do so much all the time, when in reality they dont paint at all. STD a toy crew from London paint a tube once a month, if that and they spread the rumours that they are very active. This just makes us laugh because most of the crew members dont even live in London and are doing other things instead of keeping the scene real. As for keeping check of the yards, well they are there for all to use. If you have the knowledge about the yard you can use it as much as you like. No one owns these plots and it takes a fool to say they do. There are only a few crews keeping the scene alive at the moment and there are lots of spots for us all to use. I have my favourites of course and yes it may piss me off if i know someone has been in there before me but I dont grab my dick and give it the large one saying "this is my yard". People pass down knowledge and others are lucky to stumble across a yard that no one does anymore so you have to grab your paint and claim it before anyone else gives it the attitude. Toys come and go so it is no real problem if they paint. This scene is like a fashion, one day its great to be in a scene where by putting your name and being famous for a day you can command respect but then the next day something else catches their eye and they do something different. I always say "King for a day...A cunt for life"

How do you feel about the scene as a whole at the moment?

I would say the London scene is very fragmented and no real harmony exists. Crews are fighting between themselves let alone other rival gangs. I guess it is survival of the fittest and only the strong will survive. The crews that are keeping it real and pushing the boundaries to keep our scene alive are DDS, LDS, CBM, • ATS, TRX, and I guess new crews will come along and take over the struggle. One piece of advice for foreigners coming to London would be to get a good hook up. Subways are not easy here and treat with caution.

"Hero's never die...they just get stronger..."
Shouts to DAL, MOAS, CBK, BASF, CAFE ATS

Yellow Submarines

TARGET Berlin > Focusing on locals, featuring some foreigners from all around...



• DSF Crew (2002)



• PHEO (2002)



• EZE by ICHICI - TO CBS...



• PANTAL - WTK (2001)



• ALO - WTK (2001)



• 7DC Crew (2001)



• FIRE (2000)



• KAF - KTM (2001)



• EZE by THOMAS - TO...



• T2B by SKUNK (2001)



• Cop taking flux / RISK (2001)



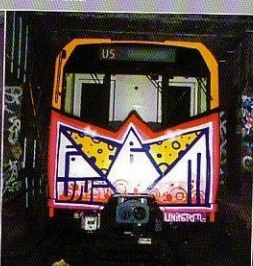
• RUMS - MS (2002)



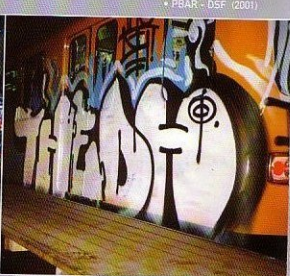
• PEAR - DSF (2001)



• CLIS - ZIG (2001)



• UNIFORM - TG CBS (2001)



• THEDH Crew (2001)



• T2B by ROGER - KHC, DSF (2001)



• MRN Crew (2002)



• DREAMS - IDA, FLS / RUFF - IDA (2001)



• DRM Crew / MGS Crew (2001)



• ARLG - STR (Sofia, 2001)



• BTC Crew (Hamburg, 2001)



• PHILY - DSF KHC / ODE (Stockholm, 2000)



• TVE Crew



• E2E by KOND - DIA / CDRA - UHT / POEH - ARF (Valencia, 2001)



• TRON - 007 (London, 2001)



• AMUN (New York, 1999)



• MBS Crew (Barcelona, 2002)



• FRUNKAN (Stockholm, 2001)

Thrill Seekers

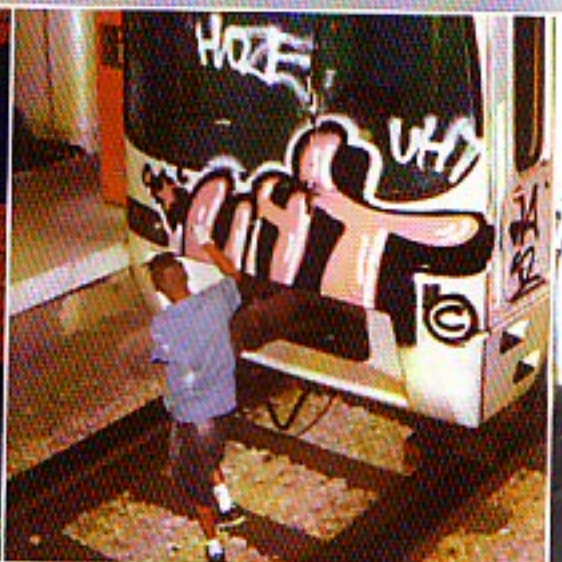
TARGET All over > Focusing on mad actions, flops, backjumps, tags...



• DM Crew (Paris, 2002)



• THT Crew (Oslo, 2001)



• UHT Crew (Marseille, 2001)



• DIA Crew (Lyon, 2001)



• XEND - FY (Milan, 2002)



• R'N'B Crew (Paris, 2001)



• FIA Crew (Milan, 2001)



• FUBE - VMD705 (Milan, 2000)



• THHOT110 Crew (Milan, 2001)



• ONIE -



• AONES (New York, 1998)



• THT Crew



• AKS (New York, 1996)



• MRN Crew (Berlin, 2001)



• VMD705 (Milan, 2001)



• AMUN / EXIST / AONES (New York, 1998)



• TONI - VMD



• FILS - TPS (Milan, 2001)



• MB'S Crew (Barcelona, 2001)



• AONES (New York, 1998)



• NATO (Athens, 2000)



• UNIK (Stockholm, 2001)



• 3BK Crew (Paris, 2001)



• HUE - MB'S (Barcelona, 2002)



• SAID - BTC (Vienna, 2001)



• DSF Crew / DESE (Rotterdam, 2001)



• COPE - FX, TNB, KD (Paris, 2001)



• FY Crew (Stockholm, 2001)



• HERO / CASH (Athens, 2000)





• ARF Crew (Barcelona, 2001)



• NBW Crew (Milan, 2001)



• THT Crew (Oslo, 2001)



• VMD70S Crew (Milan, 2001)



• PIG - PMS (Stockholm, 2001)



• GIZ - MTA (New York, 2001)



• REBEL (New York, 1995)



• JOSH - PVC (Milan, 2002)



• VMD70S (Milan, 2001)



• ISK Crew (Prague, 2001)



• OK Crew (Rome, 2002)



• LA MANO (Milan, 2001)



• REBEL (New York, 1995)



• NEURO - VMD70S (Milan, 2001)



• PAIM (Barcelona, 2001)



• ZORK - NOD (Sydney, 2002)



• TONY (Milan, 2002)



• PIG - PMS (Stockholm, 2001)



• ZIMPONE (Mexico City, 1999)



• ROPE (Mexico City, 1999)



• HI 70 - VMD70S (Milan, 2001)



• ESOR - DSA (Lisbon, 2001)



• TONI - VMD70S (Milan, 2002)



• THTNE Crew (Oslo, 2001)



• T2B by ACD Crew (Milan, 2001)



• T2B by SIERO - VMD70S / VMD70S Crew (Milan, 2001)



• E2E by VMD70S Crew (Milan, 2002)



• E2E by EROTIC - VMD70S / FUCK - VMD70S



• VINO - TSK (Milan, 2002)



• CHEATS - VMD70S



• SAKE - VMD70S (Milan, 2002)



• ACD Crew (Milan, 2001)



• OIKE - P.M.M. TAJ (Milan, 2002)



• LIES - VMD705 (Milan, 2001)



• TKID - THD. KD / MEKS - GTK (Milan, 2001)



• EZE by SHARK - NBW / PUNTO - NBW (Milan, 2001)



• MILAN 2002

• RISK - FIA (Milan, 2002)



• THE Crew (Milan, 2002)



• 5 2001

• FUBE - VMD705 (Milan, 2001)



• SAND - FIA (Milan, 2001)



• (up) AMAZE - ADK (Milan, 2002)

• (right) DUE - VMD705 (Milan, 2001)



The Red Storm

TARGET Milan Focusing on red line, we show you the finest prods running...



• NEURO - VMD705 (Milan, 2001)



• SIERO - VMD705 (Milan, 2001)



• VINS - TPS (Milan, 2002)



• LE5 - NBW (Milan, 2001)



• DAZE - VMD705 (Milan, 2001)



• SAND - FIA (Milan, 2001)



• (up) WCA Crew (Milan, 2002)

• (right) THE CREW (Milan, 2002)





• ANEK - THE, MOF. (B line, 2001)



• POISON - NCL. (B line, 2002)



• TZB by ANK - VMD705. (A line, 2002)



• POEH - ARF. (A line, 2002)



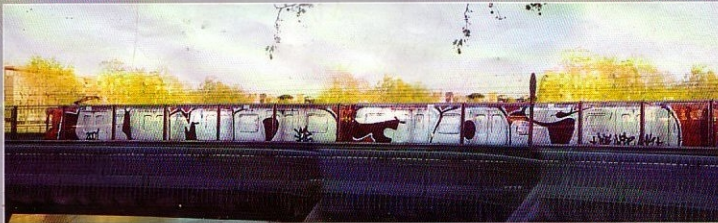
• TRON - 007. (A line, 2001)



• THE Crew. (A line, 2001)



• EZE by POISON - NCL / DRES. (B line, 2002)



• Married Couple by VMD705 Crew. (A line, 2001)

R'N'B Report

TARGET France recently CLM and T7C merged into this new crew.



• R'N'B Crew (Paris, 2001)



• EARTH - R'N'B (Lille, 2000)



• HETERO - R'N'B (Paris 2001)



• BRUS - R'N'B (Paris, 2001)



• WILLIS - R'N'B (Paris 2000)



• EARTH - R'N'B (Paris, 2001)



• (top) SEXY - R'N'B (Lyon, 2001)

• (right) MIA - R'N'B (Paris, 2001)

